

British American Football Association Game management audit	Home team	
	Venue	
Instructions Tick ONE box in EVERY row. If more than one answer applies (e.g. because there is more than one problem), tick the box that scores HIGHEST. Kick off time means scheduled kick off time. A tolerance of <10% in any measurement is acceptable. Do NOT penalise a team because of your actions (e.g. if officials arrive late).	Away team	
	League	
	Date	
	Auditor	
	Auditor role	Ref <input type="checkbox"/> Obs <input type="checkbox"/> Home <input type="checkbox"/> Away <input type="checkbox"/>

Item	Score						
	0	1	2	5	10	20	50
1. Game manager introduces self to officials (minutes before kickoff time)	<input type="checkbox"/> Within 5 minutes of arrival	<input type="checkbox"/> 60+	<input type="checkbox"/> 30-59	<input type="checkbox"/> 20-29	<input type="checkbox"/> 5-19	<input type="checkbox"/> 0-5	<input type="checkbox"/> Never
2. Balls made available to officials (minutes before kickoff time)	<input type="checkbox"/> 60+	<input type="checkbox"/> 50-59	<input type="checkbox"/> 40-49	<input type="checkbox"/> 20-39	<input type="checkbox"/> 5-19	<input type="checkbox"/> 0-5	<input type="checkbox"/> After kick off time
3. Number and condition of balls provided by home team	<input type="checkbox"/> 3 or more new or nearly new at legal pressure		<input type="checkbox"/> 3 or more new or nearly new but not at legal pressure	<input type="checkbox"/> 1 or more not new or nearly new	<input type="checkbox"/> 1 or more ball is worn		<input type="checkbox"/> < 3 balls
4. Ball persons made available to officials (minutes before kick off time)	<input type="checkbox"/> 30+	<input type="checkbox"/> 20-29	<input type="checkbox"/> 15-19	<input type="checkbox"/> 10-14	<input type="checkbox"/> 0-9		<input type="checkbox"/> After kick off time or < 2 ball boys
5. Chain crew made available to officials (minutes before kick off time)	<input type="checkbox"/> 30+	<input type="checkbox"/> 20-29	<input type="checkbox"/> 15-19	<input type="checkbox"/> 10-14	<input type="checkbox"/> 0-9		<input type="checkbox"/> After kick off time or < 3 chain crew
6. Height of chain rods and down box marker	<input type="checkbox"/> Chains 7' Down box 6'6"	<input type="checkbox"/> Chains 5'+ Down box 5'+					<input type="checkbox"/> Any chain rod or down box not effective
7. Chain crew or ball person changes made during game, or stoppages to repair chain, rods or down box	<input type="checkbox"/> 0	<input type="checkbox"/> 1 due to illness/injury			<input type="checkbox"/> 1	<input type="checkbox"/> 2-3	<input type="checkbox"/> 4+
8. Age of youngest member of chain crew / ball persons	<input type="checkbox"/> 18+	<input type="checkbox"/> 16+	<input type="checkbox"/> 14+				<input type="checkbox"/> Under 14
9. Number of assistants in hi-vis or similar vests	<input type="checkbox"/> 6+	<input type="checkbox"/> 5	<input type="checkbox"/> 3-4	<input type="checkbox"/> 1-2	<input type="checkbox"/> 0	<input type="checkbox"/> Any wearing team uniform	
10. Condition of officials changing room (on arrival) – for normal sized crew	<input type="checkbox"/> Perfect	<input type="checkbox"/> No private shower or toilet	<input type="checkbox"/> Too few coat hooks	<input type="checkbox"/> Noisy	<input type="checkbox"/> Wet / dirty / too few seats / access thru' team chng rm	<input type="checkbox"/> Not available on arrival / not locked during game	<input type="checkbox"/> No seats / no separate room
11. Location of officials' changing room (yards from field)	<input type="checkbox"/> Adjacent to field (e.g. in tunnel)	<input type="checkbox"/> Elsewhere in stand	<input type="checkbox"/> <50	<input type="checkbox"/> 50-100	<input type="checkbox"/> 100-199	<input type="checkbox"/> 200+	
12. Number of correctly operating game clocks	<input type="checkbox"/> 2 or more	<input type="checkbox"/> 1		<input type="checkbox"/> 0			
13. Number of correctly operating play (40/25-second) clocks	<input type="checkbox"/> One at each end beyond EL	<input type="checkbox"/> One at each end elsewhere		<input type="checkbox"/> 0			
14. Spectator area	<input type="checkbox"/> Some covered seats	<input type="checkbox"/> All seats uncovered	<input type="checkbox"/> Raised unseated area	<input type="checkbox"/> Fenced off from field	<input type="checkbox"/> None		
15. Number of spectator seats provided	<input type="checkbox"/> 1000+	<input type="checkbox"/> 500+	<input type="checkbox"/> 100+	<input type="checkbox"/> < 100	<input type="checkbox"/> None		
16. Number of spectators (peak during game)	<input type="checkbox"/> 1000+	<input type="checkbox"/> 500+	<input type="checkbox"/> 100+	<input type="checkbox"/> < 100	<input type="checkbox"/> None		
17. Number of spectator facilities (commentator, scoreboard, referee microphone)	<input type="checkbox"/> 3	<input type="checkbox"/> 2	<input type="checkbox"/> 1	<input type="checkbox"/> 0			
18. Officials paid (minutes after game)	<input type="checkbox"/> Pre-paid or before KO	<input type="checkbox"/> 0-10	<input type="checkbox"/> 11-30			<input type="checkbox"/> 30+	<input type="checkbox"/> Not paid and should be

Add up the row scores and write the total here (then notify game management of their score)